

NERO Blanket Services

Services Offered by NERO ® Chapters

(Any questions with regards to this or any other NERO International Policy should be addressed to the appropriate NERO International Staff member via the [NERO International Web Site](#))

This section used to list all the possible services that Intl. and Local NERO ® chapters offer. If you don't see a service that you offer, please submit it for inclusion with a general description so that all other NERO ® Chapters can utilize it. The NERO ® Rules Group will review all submissions to approve of the experience award as well as take that Service into account when creating the XP to Build ratio's for player characters.

Character History Assistance: Players may use the in-game knowledge contained in the players handbook to create a believable character history. The history should then be submitted to the local chapter plot council for review and approval. Many chapters respond to submissions within two weeks though 30 days is also widely used. There is no charge for assisting and reviewing character histories of our players.

Adventure (Module): This service typically involves a 2-4 hour adventure. Many chapters offer adventures when events are not running, to keep NERO ® members interested in the game. Advance notice is usually needed for an adventure to be setup and run. Most adventures are run for 6 to 10 people though any number from one to twenty can attend, and usually have a start and a finish involving one topic. A maximum of One-Half a blanket is awarded for each Adventure.

Two-day Weekend Event: Weekend events usually take place beginning Friday night and continue until Sunday at about noon. There are adventures to go on with puzzle and riddles to solve, large battles to participate in, and a tremendous amount of interaction with other players. Most chapters charge more if they have no advance notice, or pre-payment to attend an event. I.e. Friday to Sunday would award a maximum of 2 Experience Blankets.

Extended Weekend Events: Extended weekend events last for several days, from Friday to Monday, or Tuesday, etc. the extended weekends allow for 24 hours of more role-play! It costs more to attend extended weekend events. One blanket is awarded per 24-hour period at these events. I.e. Friday to Monday would award a maximum of 3 Experience Blankets.

Extended Character History Assistance: To aid players in creating a solid character history, many NERO ® chapters, NERO ® Recruiters, and NERO ® representatives provide extended character history assistance. The player is met with or spoken with via telephone or e-mail and his preferences are determined and an extensive multi-page character history is written. The player is taking the time to develop his or her character and is rewarded a maximum of one blanket. This service can also be used to continue the story-line of a character, placing their experiences into various written forms including diary entries and newsletters articles. A Maximum of 2 of these can be purchased per month.

NERO ® Plot Submission, small: Players may submit plot write-ups to the plot council explaining what they prefer their character to be doing for any period of time, usually between five and thirty days. The submission is at least 5 sentences long but not more than half a page. A response will be sent within 15 days explaining what occurred with the character for that period of time.

There is a charge for this service. A maximum of 1 blanket is rewarded for this service. Only one Small Plot Submissions is permitted per chapter, per month, per character.

NERO ® Plot Submission, Large: *Players may submit plot write-ups to the plot council explaining what they prefer their character to be doing for any period of time, usually between five and thirty days. The submission is rather extensive but not more than two pages. A response will be sent within 15 days explaining what occurred with the character for that period of time. There is a charge for this service, and Experience equal to 2 blankets is awarded.*

NERO ® Role-play Session: *Players may interact with Plot through a person to person meeting. During this time the player will interact with certain characters and/or groups while role-playing through what their character does. There is are two types of Role-play sessions available, a 30 minute role-play session (Short) and a 1 hour role-play session (Long). There is a charge for this service. The maximum of one-half a Blanket is awarded for a Short role-play session, and the maximum of one Blanket is awarded for a Long role-play session.*